

Field Marshal Responsibilities

Field Marshal shifts begin one hour before the first game of the day and last until 20 minutes after the final game.

- Bring a copy of the scheduled list of games and their times. The Club Field Marshal Coordinator will provide you with the day's schedule.
- There are two shifts per day:
 - **10:00 am – 1:00 pm** (this includes setting up scorekeeping table and chairs, providing field cones to ref, and ensuring goals are in place). Also supply water in Club cooler or 2-gallon jugs; include paper cups.
 - **1:00 pm – 5:00 pm** (this includes breaking down with final clean up -- bring trash bags, key return and equipment return.)
- Be sure the game clock, scoreboard, scorepad, air horn and stop watches are at the scorekeeping table. Double-check at the end of each game that the equipment is left behind for the next game.
- Each team is to provide team rosters for the scorebook and a scorekeeper. There should also be a timekeeper from one or both teams. Be prepared to fill-in.
- Field Marshals should police the home field during the course of the day and approach teams with plastic garbage bags to "clean up after themselves" as needed. Consider placing garbage cans around field in strategic spots (on parent's side of field, near each team and centrally near scorekeepers.)

Remember to bring:

- Game box – double-check inventory against posted list - cones, table, chairs, water and cups.
- Enough score sheets for entire day's games, pen and pencil.
- Determine from each team who will help score their game. Home team is the 2nd named team. One person from each team works the desk.
- Chairs for yourselves.
- Cell phone – in case you need assistance or there is an emergency.