

# Timekeeping Instructions

**Pups Games:**

12-Minute running time per period (four quarters)

**Jr. Games:**

10-Minute stop time per period (four quarters)

**Girls Games:**

20-Minute running time (two halves)

**Running Time:**

Game clock starts with opening face-off and doesn't stop until time has expired. Clock stops only for timeouts and breaks between periods.

**Stop Time:**

Game clock stops every time referee blows the whistle and when a goal is scored. Clock restarts when ref puts ball in play and whistles.

**Penalty Time:**

Timekeeper keeps track of each player's penalty time with a stopwatch. Timer must count down last 10 seconds of penalty and shout RELEASE when time expires.

**Additional Duties:** Inform Scorekeeper of time when goals are scored, penalties occur and timeouts are called.